



Personal Responsibility In Delivering Excellence

Art and Design Progression Overview

				,	Art and Design Cu	rriculum Coverage	1		
		Nursery	Reception /	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
			F2						
Overview	Statutory NC Content	ELG Fine Motor Skills: Children at the exp development will: Hold a pencil effectively in preparation for tripod grip in almost all cases. Use a range of small tools, including scisso cutlery. Begin to show accuracy and care when drate the service of the servic	r fluent writing – using the ors, paint brushes and awing. ment will: haking observations and ment will: als, tools, and techniques, e, form, and function.	To use a range of materials creatively to design and make products. To use drawing, painting, and sculpture to develop and share their ideas, experiences, and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form, and space. To be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	To use a range of materials creatively to design and make products. To use drawing, painting, and sculpture to develop and share their ideas, experiences, and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form, and space. To be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.	To create sketch books to record their observations and use them to review ideas. To improve their mastery of art and design techniques, including drawing, painting, and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] To be taught about great artists, architects, and designers in history	To create sketch books to record their observations and use them to review ideas. To improve their mastery of art and design techniques, including drawing, painting, and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] To be taught about great artists, architects, and designers in history	To create sketch books to record their observations and use them to review ideas. To improve their mastery of art and design techniques, including drawing, painting, and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] To be taught about great artists, architects, and designers in history	To create sketch books to record their observations and use them to review ideas. To improve their mastery of art and design techniques, including drawing, painting, and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] To be taught about great artists, architects, and designers in history

		Nursery	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
		,	/ F2						
Exploring and Developing Ideas	Skills Content	ELG Fine Motor Skills: Birth to 3: Explore different materials and tools. ELG: Creating with Materials Birth to 3: Manipulate and play with different materials. 3- & 4-year-olds: Explore different materials freely, in order to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which. materials to use to express them.	ELG: The Natural World Children in reception: Explore the natural world around them. ELG: Children at the expected level of development will: - Explore the natural world around them, making observations and drawing pictures of animals and plants. ELG: Creating with Materials Children in reception: Explore, use, and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively sharing ideas, resources, and skills. ELG: Children at the expected level of development will: Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function. Share their creations, explaining the process they have used.	respond positively to ideas for artwork and given starting points. explore and collect ideas. make links between their style and an artist's. identify simple changes they would make to their work in future. Use key vocabulary: artist style	respond positively to ideas for artwork and suggest their own starting points. explore and collect ideas from first-hand observations and imagination. describe differences and similarities between their style and an artist's; identify simple changes they would make to their work in future and explain why/how it would improve it; Use key vocabulary: artist style observation imagination improvement	use sketchbooks to record singular ideas or pieces of work; explore, collect, and record ideas from first-hand observations in detail; question and make observations about starting points; adapt and refine ideas suggested to them; Use key vocabulary: artist style observation	use sketchbooks to record and develop a variety of ideas for a piece of work on one page; question and make observations about starting points and select ideas to use and develop in their own work; adapt and refine ideas independently. Use key vocabulary: artist. style observation	review and revisit ideas in their sketchbooks before completing a final piece; offer feedback about ideas and starting points using technical vocabulary; think critically about their art ideas and methods; use digital technology as sources for developing ideas; Use key vocabulary: artist. style observation digital technology	review and revisit ideas in their sketchbooks before completing a final piece using annotations; question and offer feedback about ideas and starting points using technical vocabulary; think critically about their art and the art of others to compare their ideas and methods; use digital technology as sources for developing ideas and end outcomes; Use key vocabulary: artist. style observation digital technology

eveloping Ideas	Retrieval of prior knowledge (including procedural knowledge)	Experiences / Reading presumed: Playing with box modelling and materials to plan and make models. Sharing the works of others – famous and otherwise. Talking about designing processes alongside a familiar adult.	A plan is my idea for something I will make/do (F1)	I can change my plans (F2) The work of others (like famous paintings, photos, models) can be copied (F2) I can improve my work to make it better (F2)	Starting points and ideas for artwork are given. (Year 1) Work can be compared to an artist's using statements such as; "I have used like the artist". (Year 1) Improvements to work can be planned using statements such as; "Next time I would" (Year 1)	Ideas can be collected and displayed/recorded. (Year 1) Ideas collected can be from imagination or observations. (Year 2) Starting points and ideas for artwork are given. (Year 1)	Ideas collected can be recorded/displayed in sketchbooks. (Year 3) Starting points can be questioned and observations can be made. (Year 3) Starting points and ideas can be adapted and refined when suggested have been made. (Year 3)	Ideas collected in sketchbooks can display a variety of ideas on a single page. (Year 4) Starting points can be questioned and observations can be made. (Year 3) Improvements to work can be planned using statements such as; "Next time I would" (Year 1)	Ideas within a sketchbook can be reviewed and revisited before completing a final piece. (Year 5) Feedback can be given about starting points using technical vocabulary. (Year 5) Art ideas and methods can be thoroughly and critically thought about. (Year 5) Digital technology is used to develop ideas, using simple computer programs. (Year 5)
Exploring and Dev	New Knowledge (including procedural knowledge)	A plan is my idea for something I will make/do.	I can change my plans. The work of others (like famous paintings, photos, models) can be copied. I can improve my work to make it better.	New Key Vocabulary: Artist – a person who creates drawings/paintings for a living. Style – having a particular way that they create their work. Starting points and ideas for artwork are given. Ideas can be collected and displayed/recorded. Work can be compared to an artist's using statements such as; "I have used like the artist". Improvements to work can be planned using statements such as; "Next time I would"	New Key Vocabulary: Improvement - the action taken to make something better. Imagination – using only your mind to create images and ideas. Observation – looking closely at something to notice aspects. Own starting points can be suggested. Ideas collected can be from imagination or observation. Work can be compared to an artist's using both similarities and differences. Discuss how work can be improved and why.	New Key Vocabulary: Ideas collected can be recorded/displayed in sketchbooks. First- hand observations can be explored, collected, and recorded in different ways. Starting points can be questioned and observations can be made. Starting points and ideas can be adapted and refined when suggested have been made.	New Key Vocabulary: Ideas collected in sketchbooks can display a variety of ideas on a single page. Ideas can be selected from a variety and developed. Starting points and ideas can be adapted and refined independently.	New Key Vocabulary: Digital technology - using a computer to generate ideas. Ideas within a sketchbook can be reviewed and revisited before completing a final piece. Feedback can be given about starting points using technical vocabulary. Art ideas and methods can be thoroughly and critically thought about. Digital technology is used to develop ideas, using simple computer programs.	New Key Vocabulary: Ideas in a sketchbook can be reviewed, revisited, and annotated before completing a final piece. Feedback and questioning about starting points uses technical vocabulary. Critical thinking can be applied to compare art ideas and methods to others. Digital technology is used to complete end outcomes.

	Nursery	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
	·	/ F2						
Skills Content	ELG Fine Motor Skills: Birth to 3: Develop manipulation and control. Explore different materials and tools. 3- & 4-year-olds: Use large-muscle movements to Paint and make marks. Use one handed tools and equipment. ELG: Creating with Materials Birth to 3: Start to make marks intentionally. Explore paint with - fingers/ brushes/ tools. 3- & 4-year-olds: Create closed shapes with continuous lines and begin. to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear etc.	ELG Fine Motor Skills: Children in reception: Develop their small motor skills to that they can use a range of tools competently, safely, and confidently e.g., pencils. ELG Use a range of small tools, including pencils. Begin to show accuracy and care when drawing. ELG: Creating with Materials Children in reception: Explore, use, and refine a variety of artistic effects to express their ideas and feelings. ELG: Creating with Materials Children at the expected level of development will: - Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function;	use a variety of different materials to draw pencils, crayons, chalk, felt tips; begin to explore the use of line, shape, and colour; use dots and lines to demonstrate patterns; Use key vocabulary: colour line shape pattern	continue to explore a variety of different materials to draw pastels, charcoal, ball-point pen; experiment with line, shape, pattern, and colour E.g., changing thickness of line; draw figures and real objects including singular and grouped objects; Use key vocabulary: colour line shape pattern. figure	experiment with different grades of pencil; use different media to achieve variations in line, texture, tone, colour, shape, and pattern; draw figures and real objects with increasing detail to features; Use key vocabulary: space texture tone Primary colour Secondary colour tint shade	make informed choices about the media they use inc, paper and media; explore the relationship between line and tone, pattern and shape, line, and texture; draw figures and real objects with increasing details and shadows; Use key vocabulary: media texture tone shadow	use a variety of media for their work, making informed choices; draw figures and real objects with increasing detail, shadows, and reflection; use a variety of techniques to add effects, e.g., shadows, reflection, hatching and crosshatching; use increasingly accurate scale and proportion; Use key vocabulary: shadow. scale proportion	demonstrate a wide variety of ways to make different marks with dry and wet; draw figures and real objects with increasing detail, shadow, reflection and explain how they have created the effect; experiment with scale and proportion to create different effects; depict movement and perspective in drawings; Use key vocabulary: shadow perspective. scale proportion

		Experiences / Reading presumed:	Pencils need to be held	I know that a pencil makes marks	Prior Key Vocabulary:	Prior Key Vocabulary:	Prior Key Vocabulary:	Prior Key Vocabulary:	Prior Key Vocabulary:
			with a good grip to	(F2)	Colour	Colour	Line – a mark linking 2 points.	Figure – a representation of	Figure – a representation of the
	<u></u>	Mark making with a variety of different	make clear marks (F1)		Line – a mark linking 2 points.	Line – a mark linking 2 points.	It can vary in length, width,	the human form.	human form.
	36	media, including with large chalks,		I can use a pencil to make marks	It can vary in length, width,	It can vary in length, width,	direction, and shape.	Media – the materials and	Shadow – a shape that is
	g _p	pencil, and paints.	Different coloured	on a page (F2)	direction, and shape.	direction, and shape.	Shape – a flat enclosed area	tools used by an Artist.	created by an object on a
	e(Holding none popul gravens at and	pencils can be used to		Shape – a flat enclosed area	Shape – a flat enclosed area	surrounded by edges or an	Shadow – a shape that is	surface by blocking the light.
	5	Holding pens, pencil, crayons etc and	make drawings more	I know I need to take care over	surrounded by edges or an	surrounded by edges or an	outline.	created by an object on a	Reflection – the casting back of
	>	being taught how to make marks with different media.	colourful (F1)	my marks in order to ensure a	outline.	outline.	Pattern – a design in which	surface by blocking the light.	light from an object.
	2	unierent media.		clear picture (F2)	Pattern – a design in which	Pattern – a design in which	lines, shapes, forms, or colours		Scale - the size of the artwork
	고				lines, shapes, forms, or colours	lines, shapes, forms, or colours	are repeated.		or object/s.
	_			If I press my pencil hard it will	are repeated.	are repeated.	Figure – a representation of	Experiment with the use of	Proportion – the relation
	g			make a darker shape (F2)		Figure – a representation of	the human form.	different media for line,	between one object/part to
	5				Drawing simple shapes using	the human form.	Texture – the surface quality	changing from thick to thin for	another referring to size.
	þ				pencils, crayons, chalks, felt		of work. Showing visual and	purpose. (Year 3)	
	ė				tips. (Year 1)		physical properties.		
	procedural knowledge)				Danis to soulous the cost of	Danish discolar de la constant	Tone – showing a difference in	Experiment with the use of	Draw simple figures and real
					Begin to explore the use of line through drawing in	Drawing simple shapes using	light or darkness of a colour.	different media for line,	objects. (Year 2)
					different directions E.g.,	pencils, crayons, chalks, felt tips. (Year 1)		changing from thick to thin for	
S	ရွ				straight, wavy, zigzag (Year 1)	ups. (rear 1)		purpose. (Year 3)	Show increasing detail on their
Skills	.=				Straight, wavy, zigzag (rear 1)	Experiment with the use of	Experiment with the use of	Formanian and order the transport	drawings. (Year 3)
~	<u> </u>				Begin to explore shape by	line, changing from thick to	different media for line,	Experiment with the use of different media for shape,	Notice and show shadows on
	2				drawing a variety of objects.	thin for purpose. (Year 2)	changing from thick to thin for	adding more detail,	objects when drawing. (Year 4)
<u> </u>	ວເ				(Year 1)		purpose. (Year 3)	experimenting with size. (Year	objects when drawing. (real 4)
Drawing	(including				` '	Experiment with shape,	Experiment with the use of	3)	Notice and show reflections on
3					Begin to explore colour,	adding more detail,	different media for line,	3,	objects when drawing. (Year 5)
ā	knowledge				choosing different colours for	experimenting with size. (Year	changing from thick to thin for	Experiment with the use of	cojecte amening (com c)
>	p				different parts of their art.	2)	purpose. (Year 3)	different media for pattern,	Know how to use a variety of
	<u> </u>				(Year 1)		parpose: (Tear 5)	increasing/decreasing the	shading techniques, E.g.,
	>					Experiment with pattern,	Experiment with the use of	number/size of pattern	hatching, cross-hatching (Year
	6				Show patterns in simple ways	increasing/decreasing the	different media for shape,	components. (Year 3)	5)
	Ľ				such as dots and lines. (Year 1)	number/size of pattern	adding more detail,		
	¥					components. (Year 2)	experimenting with size. (Year	Using prior knowledge about	
	r						3)	media, make choices about	
	<u></u>					Experiment with colour,		which media works well for	
	prior					choosing different colours for	Experiment with the use of	the task they are completing.	
						different purposes. (Year 2)	different media for pattern,	(Year 4)	
	of					Draw simple figures and real	increasing/decreasing the		
						objects. (Year 2)	number/size of pattern	Draw simple figures and real	
	Š					objects. (Tedi 2)	components. (Year 3)	objects. (Year 2)	
	Retrieval							Chautinescening detail on their	
	:=						Draw simple figures and real	Show increasing detail on their drawings. (Year 3)	
	et						objects. (Year 2)	urawings. (Tear 3)	
	Ä						Show increasing detail on their	Notice and show shadows on	
							drawings. (Year 3)	objects when drawing. (Year	
							urawings. (Teal 3)	4)	
								•1	

		Pencils need to be held with a good	I know that a pencil	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:
		grip to make clear marks.	makes marks.	Colour	Figure – a representation of	Texture – the surface quality	Media – the materials and	Hatching/cross-hatching -	Perspective – trying to show 3D
				Line – a mark linking 2 points. It	the human form.	of work. Showing visual and	tools used by an Artist.	using lines in a variety of	form within the drawing.
	_	Different coloured pencils can be used	I can use a pencil to	can vary in length, width,		physical properties.	Shadow – a shape that is	different directions to show a	
	(e)	to make drawings more colourful.	make marks on a page.	direction, and shape.		Tone – showing a difference in	created by an object on a	change in tone.	
	_∞			Shape – a flat enclosed area	Further their knowledge of	light or darkness of a colour.	surface by blocking the light.	Reflection – the casting back	Explain how they have created
	D		I know I need to take	surrounded by edges or an	different media, using pastels,	Secondary Colour – the		of light from an object.	different effects within their
	Ä		care over my marks in	outline.	charcoal, ball-point pen.	colours created by mixing 2		Scale – the size of the artwork	artwork.
	3		order to ensure a clear	Pattern – a design in which lines,		Primary colours together.	Using prior knowledge about	or object/s.	
	knowledge)		picture.	shapes, forms, or colours are	Experiment with the use of	Purple/Orange/Green	media, make choices about	Proportion – the relation	Depict movement within
	5			repeated.	line, changing from thick to	r urpic/ orunge/ dreen	which media works well for	between one object/part to	drawing.
			If I press my pencil		thin for purpose.		the task they are completing.	another referring to size.	
	ā		hard it will make a			Sketching pencils have			Show perspective using a variety
	procedural		darker shape.	Drawing simple shapes using	Experiment with shape,	different grades of hard and	Explore the relationship		of techniques, E.g., hatching,
	ᅙ			pencils, crayons, chalks, felt tips.	adding more detail,	black which can create	between line and tone in	Using prior knowledge about	cross-hatching
10	ĕ			Begin to explore the use of line	experimenting with size.	different marks.	drawings.	media and it's uses, make informed choices about which	
Skills	2			through drawing in different	Experiment with pattern,		Explore the relationship	medias work well and use a	
□ : ▼	2			directions E.g., straight, wavy,	increasing/decreasing the	Experiment with the use of	between pattern and shape in	variety within their end	
S	_			zigzag.	number/size of pattern	different media for line,	drawing.	outcome.	
Drawing	(including			2.8208.	components.	changing from thick to thin for	a.c.m.g.	outsome.	
⊒. ∣	.⊑			Begin to explore shape by		purpose.	Explore the relationship	Notice and show reflections	
≥	ᅙ			drawing a variety of objects.	Experiment with colour,		between line and texture in	on objects when drawing.	
ā					choosing different colours for	Experiment with the use of	drawing.		
	ည			Begin to explore colour,	different purposes.	different media for shape,		Know how to use a variety of	
	.⊑.			choosing different colours for		adding more detail,	Notice and show shadows on	shading techniques, E.g.,	
				different parts of their art.	Draw simple figures and real	experimenting with size.	objects when drawing.	hatching, cross-hatching.	
	36				objects.	Experiment with the use of			
	ਲੋ			Show patterns in simple ways		different media for pattern,		Start to show a consideration	
	Knowledge			such as dots and lines.		increasing/decreasing the		of scale and proportion within	
	⋝					number/size of pattern		their work.	
	2					components.			
	Ĕ								
	×					Experiment with different			
	>					media for colour, choosing			
	ð					different colours for different			
	New					purposes.			
	_								
						Show increasing detail on their			
						drawings.			

	Nursery	Reception / F2	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Painting Skills Skills Content	ELG Fine Motor Skills: Birth to 3: Develop manipulation and control. Explore different materials and tools. 3- & 4-year-olds: Use large-muscle movements to Paint and make marks. Use one handed tool and equipment. ELG: Creating with Materials Birth to 3: Explore paint with - fingers/brushes/tools. 3- & 4-year-olds: Show different emotions in their drawings and paintings, like happiness, sadness, fear etc. Explore colour and colour-mixing.	ELG Fine Motor skills: Children in reception: Develop their small motor skills to that they can use a range of tools competently, safely, and confidently e.g., paintbrushes. ELG Use a range of small tools, including paint brushes. ELG: Creating with Materials ELG Children at the expected level of development will: - Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function;	know the names of all of the colours; use a variety of brushes including size and type; start to mix different colours; be able to paint something they can see; Use key vocabulary: colour mix	know which colours are Primary colours; experiment with different types of brushes, tools, and techniques to make different brush strokes: E.g., dab, smooth, sponge, stipple. mix different colours to match objects they are painting; work on a variety of different scales and choose the appropriate equipment; Use key vocabulary: Primary colour. dab smooth stipple	use a range of different brushes to create different effects; experiment with different effects and textures inc. blocking in colour, washes, thickened paint Etc. mix a variety of colours and know which Primary colours mix to create the Secondary colours using a colour wheel; create tints by adding white and shades by adding black; work confidently on a variety of different scales, confidently choosing the correct equipment; Use key vocabulary: texture. blocking colour wash tint Primary colour Secondary colour	plan and create different textures with paint according to what they need for the task; make and match colours with increasing accuracy; use more specific colour vocabulary E.g., tint, tone, shade; confidently create different marks and lines to show texture using a variety of brushes and techniques, showing brush control; show increasing independence and creativity with the painting process; Use key vocabulary: tint tone shade line texture	demonstrate a secure knowledge about Primary and Secondary colours; use more specific vocabulary E.g., warm/cold colours, complementary/contrasting colours, hues and use these to show mood and atmosphere; work on a preliminary level to test media and materials before crafting final pieces; make informed choices about media equipment; show differences in the background and foreground; Use key vocabulary: Primary colours Secondary colours Secondary colours warm colours complementary contrasting hues background foreground.	express mood and feelings through their work; choose appropriate paint and equipment to adapt and extend their work; layer paint to add detail to background and foreground; Work on a preliminary level to test media and materials to make informed decisions about a final piece; show an awareness of how paintings are created; explore paint textures by adding water, glue, sand, sawdust, Etc. Use key vocabulary: layer background foreground texture

1		Functioness / Boodin-	A brush can be mayed !-	Know a painthrush can be	Dries Kou Veschulenu	Dries Kou Veschules u	Dries Kou Veschules u	Dries Kou Veesbulenu	Dries Key Veschuleny
		Experiences / Reading	A brush can be moved in	Know a paintbrush can be used	Prior Key Vocabulary: Colour	Prior Key Vocabulary:	Prior Key Vocabulary:	Prior Key Vocabulary:	Prior Key Vocabulary: Hue - a graduation or variety of
		presumed:	different ways to make	as a tool for painting. (F2)		Primary colours –	Texture – the surface quality	Primary colours –	,
		Mark making with a variatu	marks. (F1)		Mix - to combine 2 or more	Red/Yellow/Blue. They	of work. Showing visual and	Red/Yellow/Blue. They cannot	colour.
	∞	Mark making with a variety of different media,		We have different types of	colours to make a new colour.	cannot be created by mixing	physical properties.	be created by mixing other	Warm colours –
	(including		Paints come in lots of	painting tools like brushes,		other colours together.	Tint – adding white to create a	colours together.	Red/Orange/Yellow.
	ō	including with large chalks,	colours. (F1)	sponges, rollers. (F2)			lighter version of a colour.	Secondary colour-colours	Cold colours – Blue/Green/Purple.
	3	pencil, and paints.			Know that colours can be		Shade – adding black to create	that are created by mixing 2	Texture – the surface quality of
	っ	Holding paint brushes,	Paint is wet on the page and	Some paints are used with	mixed to create new colours.	Know that painting can be	a darker version of the colour.	Primary colours together.	work. Showing visual and physical
	⊆	sponges etc and being	takes time to dry. (F1)	water, some paints do not need	(Year 1)	done with a variety of		red + yellow = orange	properties.
				water. (F2)		brushes and tools. (Year 2)		blue + yellow = green	Background – the part of a
	<u> </u>	taught how to make marks			Know that different brushes		Experiment with different	red + blue = purple	picture/image which is furthest
		with different media.		When 2 colours are mixed, they	can be used for different	Know that brushes and tools	effects and textures in their	rea · blue parple	away from the viewer.
	₩			make a different colour. (F2)	reasons. (Year 1)	can be used in a variety of	work, using colour washes and		Foreground - the part of a
	ă					ways E.g., dabbing, stippling	colour blocking by changing	Mix Primary colours in order	picture/image which is nearest the
	Ť			A range of small tools, including		(Year 2)	the thickness of paint. (Year 3)	to create Secondary colours.	viewer.
	knowledge)			paint brushes. (F2)			, , , , , , , , , , , , , , , , , , , ,	(Year 3)	Media - the materials and tools
	2					Know the 3 Primary colours	Know that colours can be	(Teal 3)	used by an artist.
	5					are red/yellow/blue (Year 2)	repeatedly mixed until they	Create a colour wheel to	asea by an artisti
						,	closely replicate the colour of		
	<u> </u>					Know that colours can be	an object. (Year 2)	show the Primary and	Know that Red/Orange/Yellow are
	= -					mixed to create new colours.	an object (rear z)	Secondary colours. (Year 3)	warm colours. (Year 5)
	dge (including procedural procedural knowledge)					(Year 1)	Know that different brushes	Know that different brushes	warm colours. (rear 5)
	20 <u>20</u>					,,	can be used for different		Know that Blue/Green/Purple are
(A)	ຮິລ					Know that work can be done	reasons. (Year 1)	can be used for different	cold colours. (Year 5)
Skills	ο ₹					on a variety of scales and	reasons. (rear 1)	reasons. (Year 1)	cold colours. (rear 5)
·=	∖ ≥					equipment can be matched.	Know that painting can be		Experiment with different effects
S	<u></u> ∘					E.g., big paint brush for a big	done with a variety of brushes	Know that painting can be	and textures in their work, using
00	₩ 5					area. (Year 2)	and tools. (Year 2)	done with a variety of brushes	colour washes and colour blocking
Painting	(including						and tools. (real 2)	and tools. (Year 2)	by changing the thickness of paint.
	ᇑᅋ						Know that brushes and tools		(Year 3)
=	_2 ≦							Know that brushes and tools	(Year 5)
<u>.</u>	$\stackrel{\circ}{\sim}$						can be used in a variety of	can be used in a variety of	Vacuathat different brushes can be
ا کے ا	.⊑ છ						ways E.g., dabbing, stippling.	ways E.g., dabbing, stippling.	Know that different brushes can be
_	_ 8						(Year 2)	(Year 2)	used for different reasons. (Year 1)
	e o								
	ᄦ							Confidently choose the	Know that painting can be done
	₩ <u></u>							correct equipment according	with a variety of brushes and tools.
	ŧ							to the scale of work they are	(Year 2)
	3							completing. (Year 3)	
	knowledge								Know that brushes and tools can be
	5								used in a variety of ways E.g.,
	<u>*</u>								dabbing, stippling. (Year 2)
	prior								
	. <u>≃</u>								Confidently choose the correct
	ō								equipment according to the scale of
									work they are completing. (Year 3)
	of								
									Know that they can show
	Ø								differences between the
	a)								foreground and background,
	· <u>=</u>								thinking about size, detail Etc. (Year
	4								5)
	Retrieval								
	~								Know that they can test out media
									and work on a preliminary level
									before completing a final piece.
									(Year 5)
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	I		I		I N. W. V. I I		I w w w l l		I
		A brush can be moved in	Know a paintbrush can be	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:	New Key Vocabulary:
		different ways to make	used as a tool for painting.	Colour	Primary colours –	Secondary colour-colours	Tone – showing a difference in	Hue- the dominant colour	Layer –
		marks.	Markey different toward of	Mix - to combine 2 or more	Red/Yellow/Blue. They cannot	that are created by mixing 2	light or darkness of a colour.	within the family.	
		Paints come in lots of	We have different types of	colours to make a new colour.	be created by mixing other	Primary colours together.	Line – a mark linking 2 points.	Warm colours –	Know that warm colours and lighter
		colours.	painting tools like brushes,		colours together.	red + yellow = orange	It can vary in length, width,	Red/Orange/Yellow. Cold colours –	tints are often associated with
		colours.	sponges, rollers.	Name all afthe calcula	Dab – to press against	blue + yellow = green	direction, and shape.		
		Paint is wet on the page	Come points are used with	Name all of the colours.	something lightly multiple times.	red + blue = purple		Blue/Green/Purple.	happy feelings.
		and takes time to dry.	Some paints are used with	Know that colours can be mixed		Texture – the surface quality	Diameter was a verificative of	Complimentary – colours on	Know that cold colours and darker
		and takes time to dry.	water, some paints do not need water.	to create new colours.	Smooth – a long sweeping motion creating a 'smooth'	of work. Showing visual and	Plan to use a variety of different textures/thicknesses	opposite sides of the colour wheel which work well	shades are often associated with
			need water.	to create new colours.	finish.	physical properties.	of paint within their work E.g.,		sad feelings.
			When 2 colours are mixed,	Know that different brushes can	Stipple – using a high number	Tint – adding white to create	colour wash for background,	together. Contrasting – the difference	sau reenings.
			they make a different	be used for different reasons.	of small dots.	a lighter version of the	thick, colour-blocking in	between 2 elements in a	Use warm/cold tints/shades to
	9		colour.	be used for different reasons.	or small dots.	colour.	foreground.	composition.	show mood and feelings in their
	<u> </u>		coloui.	Paint something that they can		Shade – adding black to	loreground.	Background – the part of a	work.
	l õ		Use a range of small tools,	see.	Know the 3 Primary colours are	create a darker version of a	Mix and match colours to	picture/image which is	WOIK.
	<u> </u>		including paint brushes	see.	red/yellow/blue.	colour.	objects more accurately	furthest away from the	Know that paint can be used adapt
	≥		merading paint brasiles		rea, yellow, blue.	Blocking - bold and bright	without prompting.	viewer.	and extend their work.
1	2				Know that painting can be done	blocks of colour.	without prompting.	Foreground - the part of a	and exterio their work.
	knowledge)				with a variety of brushes and	Colour wash - paint thinned	Use vocabulary; tint, tone,	picture/image which is	Know that paint can be layered to
					tools.	out with water to create	shade to describe the colours	nearest the viewer.	show background and foreground.
1	ū				12.101	subtle 'wash' of colour.	they create.	and the trewer.	and foreground.
1	procedural				Know that brushes and tools		, s. cate.		Make informed choices about a
	ਰ				can be used in a variety of ways		Using a variety of brushes and	Confidently, describe where	final piece by testing media and
(0	נַּסָ				E.g., dabbing, stippling.	Experiment with a variety of	tools, create a variety of marks	the Primary and Secondary	materials on a preliminary level.
Skills					Lig., dassing, stippinig.	different brushes to create	and lines with increasing	colours are on the colour	materials on a premimary leven
i : ▽	2				Know that colours can be	different effects.	control.	wheel.	Know how paintings are created
S					repeatedly mixed until they				throughout history.
60	ρ0				closely replicate the colour of	Experiment with different	Show more independence and	Know that	,
_	2. □				an object.	effects and textures in their	creativity in their own	Red/Orange/Yellow are warm	Know that they can change the
ainting	(including					work, using colour washes	artwork.	colours.	texture paint by adding water, glue,
⊒. ∣					Know that work can be done on	and colour blocking by			sawdust, sand Etc.
ַּס					a variety of scales and	changing the thickness of		Know that Blue/Green/Purple	
۵					equipment can be matched.	paint.		are cold colours.	
					E.g., big paint brush for a big				
	ย				area.	Mix Primary colours in order		Know that colours opposite	
	<u>_</u>					to create Secondary colours.		each other on the colour	
	20							wheel are complimentary	
	 					Create a colour wheel to		colours but also contrasting.	
	S					show the Primary and			
1	2					Secondary colours.		Know that hue refers to the	
1	Knowledge					Know that		dominant colour. E.g., Green	
1	ŧ					purple/orange/green are		is a hue. Turquoise is a hue of	
1	New					Secondary colours.		green and blue.	
1	<u> </u>					Secondary colours.			
1	2					Know that adding white		Know that they can test out	
1						creates a tint of a colour.		media and work on a	
1						and a control of a control of		preliminary level before	
1						Know that adding black		completing a final piece.	
						creates a shade of a colour.		Marke informed above 1	
						The state of a colour.		Make informed choices about	
1						Confidently choose the		their choice of media.	
1						correct equipment according		Know that thou san shaw	
1						to the scale of work they are		Know that they can show	
1						completing.		differences between the	
								foreground and background,	
								thinking about size, detail Etc.	

		Nursery	Reception / F2	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
ıre	Skills	ELG Fine Motor Skills: Birth to 3: Develop manipulation and control. Explore different materials and tools. ELG: Creating with Materials Birth to 3: Manipulate and play with different materials. 3-&4-year-olds: Join different materials and explore different textures.	ELG Fine Motor Skills: ELG Children at the expected level of development will: - Begin to show accuracy and care when drawing. ELG: Creating with Materials Children in reception: Explore, use, and refine a variety of artistic effects to express their ideas and feelings. ELG: Children at the expected level of development will: - Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function;	create a variety of recognisable shapes; experiment with joining parts of their 3D form; manipulate clay in a variety of ways: E.g., rolling, kneading, shaping. Use key vocabulary: rolling kneading shaping pressing	use tools to create texture with clay; add line and shape to their work; understand the safety and basic care of materials and tools; Use key vocabulary: texture line shape	make a simple papier mache object; join parts of their 3D form adequately and independently; plan, design and make models; construct a clay base for extending and modelling other shapes; Use key vocabulary: base	create a variety of texture on clay sculptures; plan, design, make and adapt models; use a variety of materials to make a model; show an understanding of shape, space, and form; Use key vocabulary: Texture Shape Space form	plan a sculpture through drawing and other preparatory work; use recycled, natural, and manmade materials to create sculpture; use a variety of textures and detailing within clay sculpting; Use key vocabulary: Texture Recycled Natural Man-made	make a mould and use plaster safely; develop skills in using clay inc. slabs, slips etc; create sculpture and construction using increasing independence; Use key vocabulary: Mould slab Slip
Sculpture	Retrieval of prior knowledge (including procedural knowledge)	Experiences / Reading presumed: Playing with playdough, blocks and bricks and making models with peers and adults.	Models can be big or small. (F1) We can make models of different shapes and sizes. (F1)	Join different materials and explore different textures. (F2) Prior key vocabulary: flat – a level surface. round – a curved shape like a ball. (F2) Cutters can be used to cut out shapes. (F2) A sculpture is a model that has been made. (F2)	Know that clay can be rolled, kneaded, and shaped into a recognisable shape. (Year 1)	Know that they can join different shapes together to create a 3D form. (Year 1)	Prior key vocabulary: Texture – the surface quality of work. Showing visual and physical properties. Shape – a flat enclosed area surrounded by edges or an outline. Know that tools can help to create texture in clay to show a more realistic shape/form. (Year 2) Know that structures can be planned and designed before being made. (Year 3) Know that clay can be rolled, kneaded, and shaped into a recognisable shape. (Year 1) Know how to use papier mache to build up a structure. (Year 3)	Prior key vocabulary: Texture – the surface quality of work. Showing visual and physical properties. Know that structures can be planned and designed before being made. (Year 3) Know that a variety of textures can be created within the same piece of clay work. (Year 4)	Know that they can join different shapes together to create a 3D form. (Year 1) Know that tools can help to create texture in clay to show a more realistic shape/form. (Year 2) Know that clay can be rolled, kneaded, and shaped into a recognisable shape. (Year 1)

	Models can be big or small. We can make models of different shapes and sizes.	New key vocabulary: flat – a level surface. round – a curved shape like a ball. Cutters can be used to cut out shapes. A sculpture is a model that has been made.	New key vocabulary: Rolling – to move by turning over and over. Kneading – to massage or squeeze in your hands. Shaping – to give a particular shape or form to. Pressing – applying pressure or force to something. Know that they can create shapes from different materials. Know that they can join different shapes together to create a 3D form. Know that clay can be rolled, kneaded, and shaped into a recognisable shape.	New key vocabulary: Line – a mark linking 2 points. It can vary in length, width, direction, and shape. Shape – a flat enclosed area surrounded by edges or an outline. Texture – the surface quality of work. Showing visual and physical properties. Know that tools can help to create texture in clay to show a more realistic shape/form. Know that line and shape can be added. Know that tools should be handled carefully and looked after in order to be used again and again.	New key vocabulary: Base – the bottom or lowest part of an object. Know how to mix papier mache paste. Know how to use papier mache to build up a structure. Know how to join different parts of a sculpture together independently and adequately so that it stays together. Know that structures can be planned and designed before being made. Know that clay can be used as a base for sculpture to stand on.	New key vocabulary: Space – the area around or between objects, including background, foreground, middle-ground. Form – a 3D shape created in a sculpture. Know that a variety of textures can be created within the same piece of clay work. Know that models can be adapted in order to better fit their purpose. Know that a variety of materials can be used to create a model. Know that shape, space, and form play a big part of creating a realistic sculpture.	New key vocabulary: Recycled – reused material. Natural – materials which are created naturally in the environment. Man-made – created by humankind and not by nature. Know that a sculpture can be planned through drawing, including details such as texture, joining Etc. Be able to use recycled, natural, and man-made materials to create sculpture. Use clay tools to create e detail and texture in a variety of different ways.	New key vocabulary: Mould – a hollow cavity produced to pour material into. Slab – a piece of clay rolled flat. Slip – a mix of clay and water used to help join separate pieces of clay together. Know how to create a mould from different materials. Use plaster within a mould safely to create a structure. Know that slabs can be created from clay. Know how to use slip to join clay pieces successfully. Know how to work independently to create sculpture.
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		Nursery	Reception / F2	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Collage	Skills	ELG Fine Motor Skills: Birth to 3: Explore different materials and tools. 3-& 4-year-olds: Use one handed tools and equipment, for example making snips in scissors. ELG: Creating with Materials Birth to 3: Manipulate and play with different materials. 3-& 4-year-olds: Explore different materials freely, in order to develop. their ideas about how to use them and what to make. Develop their own ideas and then decide which. materials to use to express them. Join different materials and explore different textures.	ELG Fine Motor Skills: Children in reception: Develop their small motor skills to that they can use a range of tools competently, safely, and confidently e.g., scissors. ELG Children at the expected level of development will: - Use a range of small tools, including scissors. ELG: Creating with Materials Children in reception: Explore, use, and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively sharing ideas, resources, and skills. ELG: Children at the expected level of development will: - Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function;	use a wide variety of media: plastic, tissue, crepe paper etc; tear and cut paper and card for collage; Use key Vocabulary: Media collage tear cut	create textured collages from a variety of media; create individual and group work; use repeating patterns; make a simple mosaic; Use key vocabulary: Media textured. mosaic repeating pattern.	experiment with a range of media; use overlapping and layering; use mosaic techniques; name tools and materials they have used; Use key vocabulary: media mosaic overlapping layering	choose collage or textiles as a means of extending work already achieved; refine and alter ideas using an art vocabulary; Use key vocabulary: collage textiles refine.	join fabrics in different ways; use a range of media to create collage giving reasons for their choices; Use key vocabulary: Textiles media collage	have an awareness of the potential of different materials; use different techniques, colours and textures when designing and making pieces of work; express mood and emotion through the use of line, pattern, shape, and colour; Use key vocabulary: Colour Line Shape pattern

Beging presumed: together to make a piece of and the struck together to make a piece of art. (F1) Beging places, we can make different to dispersion to make a piece of art. (F2) Catting, silicing, and criticals with adults and peers. Collage a piece of art made by sticking various materials such a sphotographs and pieces of paper or fabric con to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such a sphotographs and pieces of paper or fabric con to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such a sphotographs and pieces of paper or fabric con to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such a sphotographs and pieces of paper or fabric on to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such a sphotographs and pieces of paper or fabric on to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such a sphotographs and pieces of backing various materials such a sphotographs and pieces of start with variety of different modes. The paper or fabric on to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such as photographs and pieces of start with variety of different modes. The paper or fabric on to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such as photographs and pieces of paper or fabric on to a backing. Policy evocabulary: Collage a piece of art made by sticking various materials such as photographs and pieces of store to a backing. Policy evocabulary: Collage and pieces of store and the variety of different medials and backing. The paper of fabric on the backing. Policy evocabulary: Collage and pieces of store and the variety of different medials and tools used by an artist. The policy evocabulary: Collage and pieces of store and the variety of different medials and tools used by an artist. The policy evocabula									1	
Tutting, sticking, and "crafting" together with a variety of different materials with adults and peers. Activity of the peers of the			Experiences / Reading			,				,,
Defining the part of the part			presumed:	together to make a piece of	places, we can make different	Collage- a piece of art made by	Collage- a piece of art made	Collage- a piece of art made	Collage- a piece of art made by	Collage- a piece of art made by
Carfing together with a used for different to touch. (F2) **Carfing** together with a used by a material with adults and peers. **Materials all feel different to touch. (F2) **Materials all feel different touches a picture or pattern produced by arranging together small pieces of stone, the glass, etc. (Media – the materials and tools used by an artist. **Monow that toellage can be created by a variety of different materials such down. (Year 1) **Know that collage can be created by a variety of end outcomes. (Year 3) **Know that overlapping and layering can create different effects. (Year 3) **Know that overlapping and layering can create different effects. (Year 3) **Know that overlapping and layering can create different effects. (Year 3) **Know that overlapping and layering can create different effects. (Year 3) **Know that overlapping and layering can create different effects. (Year 3)				art. (F1)	shapes of artwork. (F2)	sticking various materials such	by sticking various materials	by sticking various materials	sticking various materials such as	sticking various materials such
Winkled. Twist—rotate in a curling motion. (Year 1) Rhow that collage can be created by a variety of different materials stuck down. (Year 1) Know that the materials can be cut neatly or torn for effect. (Year 1) Know that the materials used can create a texture through different through differen		90				as photographs and pieces of	such as photographs and	such as photographs and	photographs and pieces of paper or	as photographs and pieces of
Winkled. Twist—rotate in a curling motion. (Year 1) Rhow that collage can be created by a variety of different materials stuck down. (Year 1) Know that the materials can be cut neatly or torn for effect. (Year 1) Know that the materials used can create a texture through different through differen		\subseteq			Materials all feel different to	paper or fabric on to a backing.	pieces of paper or fabric on	pieces of paper or fabric on to	fabric on to a backing.	paper or fabric on to a backing.
Winkled. Twist—rotate in a curling motion. (Year 1) Rhow that collage can be created by a variety of different materials stuck down. (Year 1) Know that the materials can be cut neatly or torn for effect. (Year 1) Know that the materials used can create a texture through different through differen		≒	variety of different		touch. (F2)	Fold – bend a material over	to a backing.	a backing.	Textiles – a type of cloth or woven	1
Winkled. Twist—rotate in a curling motion. (Year 1) Rhow that collage can be created by a variety of different materials stuck down. (Year 1) Know that the materials can be cut neatly or torn for effect. (Year 1) Know that the materials used can create a texture through different through differen		š	materials with adults and			itself so that one part covers	Mosaic - a picture or pattern	_	fabric.	
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Winkled. Twist—rotate in a curling motion. (Year 1) Rhow that collage can be created by a variety of different materials stuck down. (Year 1) Know that the materials can be cut neatly or torn for effect. (Year 1) Know that the materials used can create a texture through different through differen		2			colours. (F2)	Crumple - crush something so	together small pieces of	Know that different medias	used by an artist.	be used for different purposes
Winkled. Twist—rotate in a curling motion. (Year 1) Rhow that collage can be created by a variety of different materials stuck down. (Year 1) Know that the materials can be cut neatly or torn for effect. (Year 1) Know that the materials used can create a texture through different through differen		<u> </u>			,			can be used for different	,.	
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		Materials can all be stuck	Materials all feel different to	New key vocabulary:	New key vocabulary:	New key vocabulary:	New key vocabulary:	Know how to join fabrics in	New Key vocabulary:
		together to make a piece	touch.	Collage- a piece of art made by	Textured - the surface quality	Overlapping - place materials	Textiles – a type of cloth or	different ways E.g., stitching, glue.	Colour
	=	of art.		sticking various materials such as	of work. Showing visual and	over one another to create	woven fabric.		Line – a mark linking 2 points. It
	<u> </u>		Materials come in a variety	photographs and pieces of paper	physical properties.	effect.	Refine – make minor changes	Know how to use a range of	can vary in length, width,
	3		of colours.	or fabric on to a backing.	Mosaic - a picture or pattern	Layering -place different	to improve or clarify.	materials and explain why they	direction, and shape.
	ed			Media – the materials and tools	produced by arranging	materials on top of one		have chosen those materials.	Shape – a flat enclosed area
	ä		If we put materials in	used by an artist.	together small pieces of stone,	another to create an effect.	Vacuuthat callage and massic		surrounded by edges or an outline.
	ŏ		different places, we can make different shapes of	Cut – divide into pieces using a sharp implement E.g., scissors.	tile, glass, etc. Repeating pattern – patterns		Know that collage and mosaic techniques can be used within		Pattern – a design in which
	<u> </u>		artwork.	Tear -to pull paper apart with	that repeat themselves	Know that different medias	other outcomes as a means of		lines, shapes, forms, or colours
			aitwork.	hands and fingers.	repeatedly.	can be used for different	extending and refining work.		are repeated.
	ding ge)			nanus and inigers.	repeateury.	purposes and effects.	exterioring and remning work.		are repeated.
	ludin dge)					parposes and effects.	Know how to refine work and		
a	2 80			Know that collage can be created	Know that the materials used	Know that overlapping and	explain using key vocabulary.		Know how different materials
60	ng Spa			by a variety of different	can create a texture through	layering can create different			can have different effects on
<u> </u>				materials stuck down.	different techniques E.g.,	effects.			work.
<u> </u>	ੁ≣ }				folding, crumpling, twisting.				
Collage				Know that the materials can be		Know that mosaic techniques			Use prior knowledge to include
	dge kno			cut neatly or torn for effect.	Know that work can be created	can be used within a variety			different techniques, colours
					individually and within a group.	of end outcomes.			and textures when designing
	<u>w</u>								and making.
	≥				Use repeating patterns within	Know how to create mosaics			
	Ó				their collage work.	using different materials E.g.,			Know that mood and emotions
	Kno					tile pieces.			can be expressed through the
	¥				Know how to create a simple				use of line, pattern, shape, and
	≥				mosaic using paper or card.	Know the names of the			colour.
	ā					different tolls and materials			
	Š					that are involved in the			
	_					process of creating collage			
						and mosaic.			

		Nursery	Reception / F2	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Textiles	SKIIIS SIIIS SIIIS And	int to 3: Sirth to 4: Sirth t	ELG Fine Motor Skills: Children in reception: Develop their small motor skills to that they can use a range of tools competently, safely, and confidently e.g., scissors. ELG Children at the expected level of development will: - Use a range of small tools, including scissors. ELG: Creating with Materials Children in reception: Explore, use, and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively sharing ideas, resources, and skills. ELG: Children at the expected level of development will: - Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function;	use a variety of techniques E.g., weaving, fabric crayons, sewing, binca; know how to thread a needle, cut/glue/trim material; Use key vocabulary: Weaving sewing needle thread cut Binca	use a variety of techniques including weaving, tie-dying, wax/oil resist; stitch, knot and use other manipulative skills; Use key vocabulary: tie-dying weaving stitch knot wax/oil resist	use a variety of techniques, including printing, dying, quilting, embroidery; name the tools and materials they have used; develop skills in stitching, cutting, and joining; Use key vocabulary: dying printing quilting embroidery stitching	match the tool to the material; choose textiles as a means of extending work already achieved; experiment with paste resist; Use key vocabulary: paste resist	join fabrics in different ways, including different stitching techniques; use different grades and uses of threads and needles; experiment with using batik safely. Use key vocabulary. pattern needle thread stitching	use fabrics to create 3D structures; Experiment with a range of media to overlap and layer creating textures, effects, and colours; be expressive and analytical to adapt, extend and justify their work; Use key vocabulary: Overlapping Loyering textures

Textiles	Retrieval of prior knowledge ncluding procedural knowledge)	Experiences / Reading presumed: Exploring different materials and fabrics. Dressing up and learning about different clothes and textile produces.	Different materials feel different to touch. (F1)	New key vocabulary: Material: cloth or fabric. (F2)	Prior key vocabulary: Weaving- form (fabric or a fabric item) by interlacing long threads passing in one direction with others at a right angle to them. (Year 1) Know how to weave paper and card with support. (Year 1) Know how to thread a needle and pass thread/string through binca. (Year 1)	Prior key vocabulary: Stitching - a link made by drawing a thread through material by a needle. Know how to tie-dye material. (Year 2) Know how to create a basic stitch with support. (Year 2) Know how to knot thread and string. (Year 2) Know how to thread a needle and pass thread/string through binca. (Year 1)	Know the names of different materials and tools used. (Year 3) Know how to create a basic stitch with support. (Year 2) Know how to knot thread and string. (Year 2) Know how to thread a needle and pass thread/string through binca. (Year 1) Know how to use wax and oil to create a wax resist on material. (Year 2)	Needle- a fine piece of metal with a point at one end and a hole or eye for thread at the other, used in sewing. Thread- a long thin strand of cotton used in sewing. Also, a verb to describe the action of threading a needle. Stitch - a link made by drawing a thread through material by a needle. Know how to create a basic stitch with support. (Year 2) Know how to knot thread and string. (Year 2) Know how to thread a needle and pass thread/string through binca. (Year 1)	Know how to use fabric crayons. (Year 1) Know how to weave other materials such as fabric. (Year 2) Know how to tie-dye material. (Year 2) Know how to print basic shapes onto fabrics. (Year 3) Know how to create simple embroidery designs using needle and thread. (Year 3) Know how to use paste resist to create art on material. (Year 4) Know how to use batik techniques to dye materials. (Year 5)
	Ret (inclu								techniques to dye materials.

		Different materials feel	New key vocabulary:	New key vocabulary:	New key vocabulary	New key vocabulary	New key vocabulary	New key vocabulary	New key vocabulary:
	_	different to touch.	Material: cloth or fabric.	Weaving- form (fabric or a fabric	Tie-dying – A hand method of	Dying - the application of	Paste resist - a flour paste	Batik – applying wax to material	Overlapping - place materials
	(a)	amerent to touch	Soft	item) by interlacing long threads	tying portions of fabric so it will	dyes on textile materials to	brushed or squeezed onto	and then dyeing the material. The	over one another to create
	go.		hard	passing in one direction with	not absorb the dye. This	achieve a new colour.	cotton cloth. Once dry it is	waxed areas will not be dyed.	effect.
	ਰ			others at a right angle to them.	produces a pattern.	Printing - the process of	painted with textile paints.	waxea areas will not be ayear	Layering -place different
	<u> </u>			Needle- a fine piece of metal	Stitch - a link made by drawing	applying colour to fabric in	panicea men cexene panies.		materials on top of one
	≥			with a point at one end and a	a thread through material by a			Know how to join fabrics with a	another to create an effect.
	knowledge)			hole or eye for thread at the	needle.	definite patterns or designs. Quilting - the process of	Know which materials and	variety of different stitches E.g.,	Textured - the surface quality
	_ ⊆			other, used in sewing.	Knot – a fastening created by	sewing two or more layers of	tools are needed for different	running stitch, cross-stitch, back-	of work. Showing visual and
				Thread- a long thin strand of	looping a piece of string or	fabric together to make a	techniques.	stitch.	physical properties.
	<u></u>			cotton used in sewing. Also, a	material.	thicker padded material.			p, p
	2			verb to describe the action of	Wax/oil resist - a method of	Embroidery - decorating	Know that textile techniques	Know how to use batik techniques	
	rocedural			threading a needle.	dyeing textiles with patterns.	fabric or other materials	can be used as a way of	to dye materials.	Know that textiles can be used
	ည္က			Binca-a type of fabric made up	Methods are used to "resist" or	using a needle to apply	extending work.	,	to create 3D work.
	ŭ			of holes.	prevent the dye from reaching	thread or yarn.	· ·		
	. 0				all the cloth.	timeda or yarm	Know how to use paste resist		Know that a variety of different
S	<u> </u>						to create art on material.		techniques can be layered and
<u>"</u>				Know how to weave paper and		Know how to print basic			overlapped to create different
l Æ	_ ~~			card with support.	Know how to weave other	shapes onto fabrics.			effects and textures.
Textiles	(including				materials such as fabric.				
Ĕ	\			Know how to use fabric crayons.		Know how to dye materials			Use a variety of techniques as a
-					Know how to tie-dye material.	with fabric paints and inks.			means of extending and
				Know how to thread a needle					adapting work.
	Œ.			and pass thread/string through	Know how to use wax and oil to	Know how to stitch materials			
	a			binca.	create a wax resist on material.	together to create a quilting			
	<u></u>					technique.			
	ਰ			Know how to cut, glue and trim	Know how to create a basic				
	<u>e</u>			materials.	stitch with support.	Know how to create simple			
	≥					embroidery designs using			
	6				Know how to knot thread and	needle and thread.			
	Knowledge				string.				
	~					Know the names of different			
	New					materials and tools used.			
	e e								
	Ž					Know how to complete more			
						than one type of stitch E.g.,			
						running stitch, cross-stitch.			

		Nursery	Reception / F2	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Printing	Skills	ELG Fine Motor Skills: Birth to 3: Develop manipulation and control. Explore different materials and tools. 3- & 4-year-olds: Use large-muscle movements to Paint and make marks. Use one handed tools and equipment. ELG: Creating with Materials Birth to 3: Explore paint with - fingers/ brushes/ tools.	ELG Fine Motor Skills: Children in reception: Develop their small motor skills to that they can use a range of tools competently, safely, and confidently. ELG Use a range of small tools. ELG: Creating with Materials ELG Children at the expected level of development will: - Safely use and explore a variety of materials, tools, and techniques, experimenting with colour, design, texture, form, and function;	make marks in print with a variety of objects; make rubbings; build a repeating pattern and recognise pattern within the environment; Use key vocabulary: Printing Rubbing Repeating pattern	use a variety of printing techniques inc. relief press, rubbings, and fabric printing; design patterns of increasing complexity and repetition; print using a variety of materials, objects, and techniques; Use key vocabulary: Printing Relief press Rubbings Fabric printing Repeating pattern	talk about the process used to create a simple print; print using a variety of materials, objects, and techniques inc. layering; explore pattern and shape while creating designs for printing; Use key vocabulary: Layering Pattern Shape	research, create and refine a design for printing; select their own materials for printing in order to create a desired effect; experiment with tone and texture while creating designs for printing; Use key vocabulary: Tone texture	build layers/colours and textures while creating designs for printing; experiment with lines of symmetry while creating designs for printing; Use key vocabulary: Layering Colour Texture Lines of symmetry	confidently print on a variety of materials; create complex patterns while creating designs for printing considering finer detail; Use key vocabulary: pattern

Printing Skills	Retrieval of prior knowledge (including procedural knowledge)	Experiences / Reading presumed: Explore the process of making marks using stamps. Printing with different media during play e.g., potato printing, tool printing	Experiences / Reading presumed: Explore the process of making marks using stamps. Printing with different media during play e.g., potato printing, tool printing	Know that printing involves making marks on paper with different objects covered in paint. (F2)	Prior key vocabulary: Printing – An indentation or mark made on a surface or substance. Rubbing – An action of rubbing something. Repeating pattern – patterns that repeat themselves repeatedly. Know that different objects make different marks. (Year 1) Know that printing can be done on a variety of surfaces. (Year 1) Know that media can be rubbed over paper to create a rubbing from the material underneath. (Year 1) Know that patterns can be repeated. (Year 1)	Know that printing involves making marks on paper with different objects covered in paint. (Year 1) Know that media can be rubbed over paper to create a rubbing from the material underneath. (Year 1) Know that printing can be done in a variety of ways. (Year 2) Know that relief printing involves designing and creating a piece of material (polystyrene tile) which can be used to create an image when printed. (Year 2) Know that patterns can be repeated. (Year 1) Know that patterns can be simple or complex. (Year 2)	Know that different objects make different marks. (Year 1) Know that printing can be done on a variety of surfaces. (Year 1) Know that printing can be done in a variety of ways. (Year 2) Know that relief printing involves designing and creating a piece of material (polystyrene tile) which can be used to create an image when printed. (Year 2) Know that media can be rubbed over paper to create a rubbing from the material underneath. (Year 1)	Prior key vocabulary: Texture – the surface quality of work. Showing visual and physical properties. Be able to use a variety of different print techniques and even layer printing ideas. (Year 3) Know that texture can be shown through printing E.g., rubbing work. (Year 4)	Prior key vocabulary: Pattern – a design in which lines, shapes, forms, or colours are repeated. Know that printing involves making marks on paper with different objects covered in paint. (Year 1) Know that media can be rubbed over paper to create a rubbing from the material underneath. (Year 1) Know that printing can be done in a variety of ways. (Year 2) Know that relief printing involves designing and creating a piece of material (polystyrene tile) which can be used to create an image when printed. (Year 2) Know that printing can be done on a variety of surfaces. (Year 1) Know that patterns can be repeated. (Year 1) Know that patterns can be simple or complex. (Year 2) Know that pattern can be used on large or small scales. (Year 3)
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Simple or complex.

	ı	Nursery	Reception / F2	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Knowledge of Artists, craft makers and Designers	the 3- a Sho diff	3: Understanding 2: World and 4-year-olds ow interest in ferent cupations.		know the names of some famous, notable artists. express simply what they like about an artist's work.	know the names of some famous, notable artists and designers. express an opinion on the work of some artists. use inspiration from artists to create their own work and compare using simple language.	know the names of some famous, notable artists and designers and be able to describe one of their pieces of art. express an opinion on the work of artists and refer to techniques they use.	know the names of some famous, notable artists and designers, be able to describe one of their pieces of art and the techniques they use. use inspiration from famous artists to replicate a piece of work. express an opinion on the work of artists and refer to techniques they use and what effect the techniques have. reflect upon their work inspired by artists and the development of their art skills.	know the names of some famous, notable artists and give facts about their lives. use inspiration from famous artists work to inform their own artwork.	know the names of some famous, notable artists and give facts about their lives and name some of their more famous pieces of work. give detailed observations about notable artists', artisans' and designers' work and the techniques they use.

Retrieval of prior knowledge (including procedural knowledge)	Experiences / Reading presumed: Experience of looking at and talking about a range of famous and locally famous artists, artwork, craft makers and designers.	An artist is the person who does artwork (F1)	Artists all create different looking pieces. (F2) Some art pieces we like and some we do not, and this is ok. (F2)	Be able to name the focus artists they look at. (Year 1) Be able to express what they like about the artwork using STEM sentence support: I like because (Year 1)	Be able to name focus artists and designers. (Year 2) Be able to express opinions about artwork, including likes and dislikes. (Year 2)	Be able to name focus artists and designers. (Year 2) Be able to describe one of the focus artist's famous pieces of work. (Year 3) Be able to express opinions about the artist's work and describe the techniques they use. (Year 3)	Be able to name focus artists and designers. (Year 2) Be able to describe one of the focus artist's famous pieces of work. (Year 3) Be able to describe some of the artists techniques. (Year 4)	Be able to name focus artists and designers. (Year 2) Be able to describe one of the focus artist's famous pieces of work. (Year 3) Be able to describe some of the artists techniques. (Year 4) Be able to recall simple facts about the focus artists lives. (Year 5)
New Knowledge (including procedural knowledge)	An artist is the person who does artwork.	Artist Suggestions for Vehicles: Yayoi Kusama Who is Yayoi Kusama? – Who Are They? Tate Kids Artists all create different looking pieces. Some art pieces we like and some we do not, and this is ok.	Artist Suggestions for Vehicles: Me, Myself, and I – Leonardo Da Vinci (Self-portrait/Head of a woman), Picasso (self-portrait) Location, location, location – Claude Monet (Houses of Parliament), Andre Derain (Charring Cross) Bee Happy/Glorious Gardening – Claude Monet (The Artists Garden at Giverny), Barbra Hepworth (Sculpture) Be able to name the focus artists they look at. Be able to express what they like about the artwork using STEM sentence support: I like because	Artist Suggestions for Vehicles: Gruesome Germs – Sarah Roberts (painter), London's Burning – Zaha Hadid (architect), Angela Wright (Tower Bridge drawing), The Deep – Sarah Turner (plastic artist), Sophie Ryder (sculptor), What's Growing? – Georgia O'Keefe (painter), Vincent Van Gough (Sunflowers), Be able to name focus artists and designers. Be able to express opinions about artwork, including likes and dislikes. Be able to create artwork after looking at an artist's work. Be able to compare their work to the artist's using STEM sentence support: I have used like the artist.	Artist Suggestions for Vehicles: Battle of the mines – Pitmen Painters, Leon Kossoff (use of charcoal), Valeria Ganz Can I take your order? – Kathleen Ryan (Bad fruit sculpture), Dennis Wojtkiewicz (large scale paintings), Paul Cezanne (still life) Hunter Gatherers – Nek Chand, Alberto Giacometti (sculptors) Be able to describe one of the focus artist's famous pieces of work. Be able to express opinions about the artist's work and describe the techniques they use. Compare the techniques the artist uses to those that they choose.	Artist Suggestions for Vehicles: Marvellous Museum – Pietro Cavalini (mosaic artist), Laurel True (Mosaic artist) 'Bored' Games – Brian Mock (Sculptor), Mexican Mayhem – Frida Kahlo (Mexican artist – self-portrait), Be able to describe some of the artists techniques. Be able to replicate an artist's work after looking at it. Be able to discuss the artist's techniques and what effect they have. Be able to reflect on work they have replicated and discuss their art skills.	Artist Suggestions for Vehicles: WW2 – Paul Nash (Over the top, Spring in the trenches), Eric Ravillious Gift of Giving – Stephen Alcorn (printing) – print design for a charity card. 'm a survivor – Hokusai (tidal wave and volcano painter) Be able to recall simple facts about the focus artists lives. After looking at artists work, use their knowledge to inform their own artwork.	Artist Suggestions for Vehicles: Ancient Egypt Virtual Museum – Roberto Lugo (potter), Betty Woodman (potter), Michael Cardew (potter) Our Changing World: A HP/SRP Magazine – Caroline Bell (Textiles), Banksy Scream Machines – Peter Blake (pop art), Romero Britto (pop art) Be able to name some of the more famous pieces of an artist's work. Be able to give detailed explanations of what they observe within famous artist's work.